Fast Dashboards: Producing real-time dashboard using SAS® Event Stream Processing.

From Machine Time to Human Time

Fast is a relative term. In the connected, always-on, real-time world computers can continuously send information much faster than humans can understand, categorize or visualize it. Much of what we use computers for is to slow down that information data stream in order to aggregate, transform, analyze and store it for use at a future time and date.

Event stream processing is a technology used to help with this task. It is an incredibly fast, in-memory based technology designed to examine streaming data at machine time speeds: hundred, thousands and millions of events per second. At the same time, this technology puts that data steam into a better, understandable context for ultimate consumption by humans.

The term dashboard has become the catch-all word to describe the grouping of tables of data and data visualization, in a quick, conveyable format such as a web page.

Thus the term "fast dashboards" is being used in several ways. One, to demonstrate the ease of connecting the dashboards to the streaming data. Two, to capture the time it takes for dashboard development. Three, to depict the rate of data updates to dashboard visualizations.

The purpose of this paper is to examine several dashboard technology options and how to connect them to SAS Event Stream Processing models. In the process, I will cover some of the issues and trade-offs when using these technologies together.

All of the dashboard technologies are web enabled and utilize the components of HTML5, in particular JavaScript, albeit, at very different levels of implementation.

I will cover 3 different dashboard technologies:

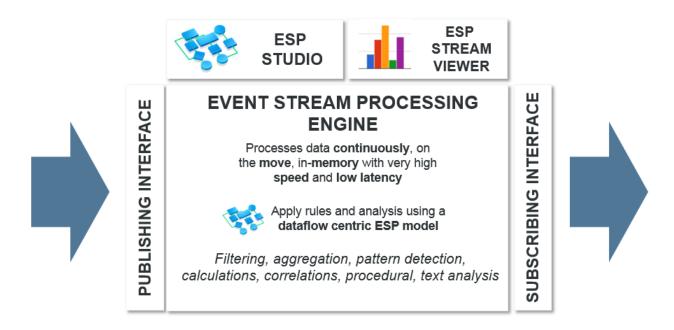
- SAE ESP Stream Viewer
- Freeboard
- D3 JavaScript

SAS® Event Stream Processing

SAS Event Stream Processing (ESP) is an in-memory analytics engine designed to work on real-time streaming data.

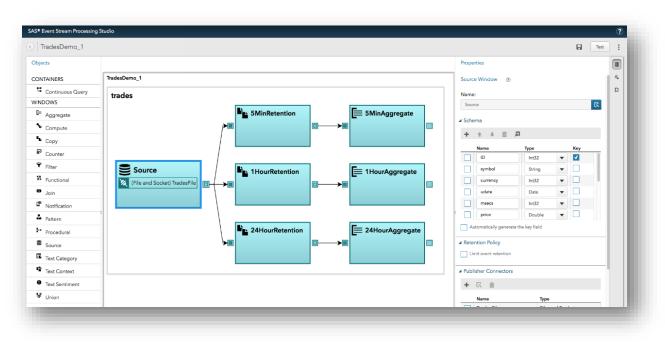
ESP is lightweight and scales well. Thus, it can be run on small low powered IoT edge devices to high capacity data center and expansive cloud configuration. More importantly, it can link the data streams between those devices and provide analysis at the different levels of devices.

ESP is made up of many components, but for purpose of this explanation the focus is on ESP Studio, ESP Stream Viewer and the ESP Engine.

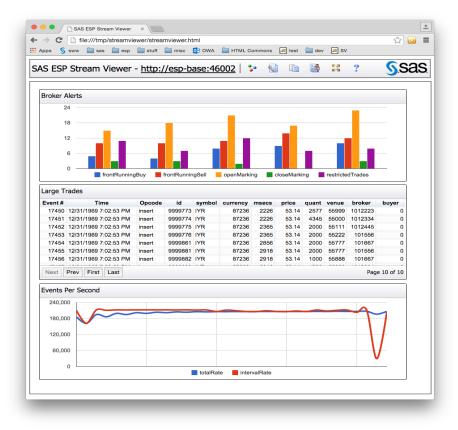


A functional diagram of SAS Event Stream Processing.





ESP Stream Viewer is the out-of-the-box dashboard tool for ESP.



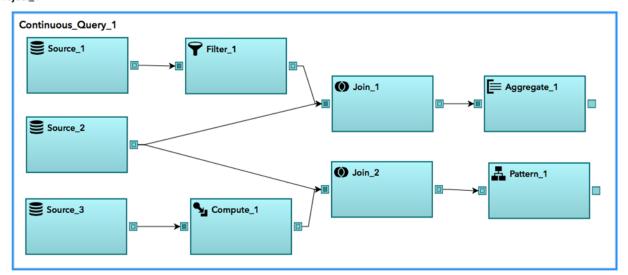
ESP Engine is the computing container used to house ESP analytic models.

Three Layers of ESP models: Project, Continuous Query, Windows

ESP models as they relate to producing dashboards are made up of 3 layers: Projects, Continuous Queries and Windows.

The functionality of ESP analytical models are group together into Projects. Projects are made up of one or more Continuous Queries. A Continuous Query is the flow of data, broken-down into functional steps called Windows. ESP's Windows provide data definition, analysis and some SQL like functionality for manipulating the flow of data through the Continuous Query and Project. Each Window provides a snapshot of data. We can make a connection to any Window in a Project/Continuous Query.

Diagram: Example of ESP Project for receiving and manipulating the data stream. Notice in the diagram the Project houses the Continuous Query and the Continuous Query contains linked Windows. **Project_1**



Connecting to the ESP data

There are many methods for connecting to ESP and its data stream. I will focus ESP's REST interface. The REST interface uses ESP's Publish and Subscribe interfaces for moving data in and out of ESP. All the dashboard technologies being covered can use REST based technologies to receive data.

REST - Representational State Transfer

REST (<u>Representational State Transfer</u>) is a web based architectural design style for creating scalable and stateless, distributed systems of communication. Roy Fielding introduced REST in his 2000 doctoral dissertation.^{1,2}

- REST messages use the web standard URI's/URL's and HTTP methods.
- REST uses JSON or XML data formats to represent data objects and attributes.
- HTTP methods (for example, GET, POST, PUT, and DELETE) are mapped to CRUD (create, retrieve, update, delete) operations.

Rest is used in ESP to manage projects as well as to inject and retrieve data. Because of REST's adherence to HTTP methods, a web browser can be used for testing ESP's REST interface. Browsers use the GET http method (GET=Read) when using the URL address bar to pull information. The URI format for ESP's base REST address is <u>http://espServer:port/SASESP</u>

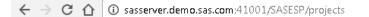
ESP Project Query

To pull an ESP project using a web browser, the URI used in the ULR address bar is:

http://espServer:port/SASESP/projects

Below is an example of pulling project information from ESP. Notice the Project information is returned

as XML. In addition, the ESP Model Windows are nested inside the Continuous Query and Project XML.



This XML file does not appear to have any style information associated with it. The document tree is shown below.

```
<projects></projects>
 <project name="ccar torque 10"></project name="ccar torque 10">
   <contqueries>
     v<contquery name="cq1">
       ▼<Windows>
         <window-source name="torque in"/>
         <window-source name="replay_in"/>
         <window-copy name="Copy_10s"/>
         <window-copy name="Copy_2mn"/>
         <window-copy name="Session 5s"/>
         <window-copy name="Session 120mn"/>
         <window-union name="Merge Clean Signal"/>
         <window-copy name="Copy_rolling_10s"/>
         <window-union name="Merge_Alert_Signals"/>
         <window-copy name="Copy Alert signals 3mn"/>
         <window-notification name="send alert closeloc"/>
         <window-pattern name="Pat cut signal"/>
         <window-aggregate name="Session Current Measures"/>
         <window-aggregate name="Speed_StdDv"/>
         <window-join name="Join Stats 10s"/>
         <window-join name="Join Stats 2mn"/>
         <window-join name="Join CC"/>
         <window-join name="Join GR"/>
```

ESP Event Query

To pull ESP events using a web browser, the base URI used in the ULR address bar is: http://espServer:port/SASESP/events

Also, the Project, Continuous Query and Windows need to be specified.

http://espServer:port/SASESP/events/project/continuousquery/window

To further control what event data is returned, parameters can be passed to further filter, sort and limit the amount of data returned. Ampersands (&) are used to separate parameters. A single question mark (?) is used between the query and parameters.

<u>http://espServer:port/SASESP/events/project/continuousquery/window?filterField=filterValue&sortBy=</u> <u>sortField&limit=1000</u>

• Filter – Use a filter to determine what events are returned.

Examples:

filter=in(Email,fahrzeug1@sas.com) or Email=fahrzeug1@sas.com

/events/project/query/largeTrades?filter=in(broker,1012112,1012223)

/events/project/query/largeTrades?filter=in(brokerName,'Joe','Lisa')

/events/project/query/largeTrades?filter=and(gt(quant,50000),gt(price,1000))

• SortBy - The field on which to sort the results. The default sort direction is descending.

sortBy=sortField

To sort in ascending order, use sortBy=sortField:ascending

• Limit - The maximum number of events to return.

limit=number_of_everts

limit =100

Below is an example of events returned when running an ESP REST event query.

← → C ☆ ③ sasserver.demo.sas.com:41001/SASESP/events/ccar_torque_10/cq1/Selected_Current_Values

This XML file does not appear to have any style information associated with it. The document tree is shown below.

▼ <events></events>
<pre>v<event window="ccar torque 10/cq1/Selected Current Values"></event></pre>
<accel d="" pedal="" pos="">5.490196</accel>
<accel ssor="" total="">0.136154</accel>
<ambient air="" temp="">10.000000</ambient>
<ctlyst 1="" bk1="" ssor="" temp="">185.000000</ctlyst>
<pre><device id="">REPLAY507faa170504616b934d9ce9df</device></pre>
<email>fahrzeug2@sas.com</email>
<engine_coolant_temp>88.000000</engine_coolant_temp>
<engine_load>27.843138</engine_load>
<engine_rpm>759</engine_rpm>
<fuel_lvl_from_engine_ecu>78.431370</fuel_lvl_from_engine_ecu>
<gps_latitude>49.477222</gps_latitude>
<gps_longitude>8.287306</gps_longitude>
<intake_air_temp>17.000000</intake_air_temp>
<intake_manifold_pressure>103.000000</intake_manifold_pressure>
<mass_air_flow_rate>14.560000</mass_air_flow_rate>
<num_gears>8</num_gears>
<session_id>REP7_9498793992</session_id>
<speed_gps>0.000000</speed_gps>
<speed_obd>O</speed_obd>
<throttle_pos_manifold>88.627450</throttle_pos_manifold>
<timestamp>1477695483045000</timestamp>
<trimestamp_ts>1477695483045000</trimestamp_ts>
<trip_distance>38.103863</trip_distance> <trip journey="" time="">2194.000000</trip>
<turbe_journey 2194.000000007111p_11me_journey="" <br=""><turbe and="" boost="" gauge="" vcm="">0.290075</turbe></turbe_journey>
<voltage control="" module="">14.179000</voltage>
<pre>v<event window="ccar torque 10/cq1/Selected Current Values"></event></pre>
<accel d="" pedal="" pos="">14.901961</accel>
<accel ssor="" total="">0.137179</accel>
<ambient air="" temp="">7.000000</ambient>
<co2 g="" in="" inst="" km="" per="">76.135100</co2>
<cruise control="" on="">1</cruise>
<current_gear>8</current_gear>
<pre><device_id>REPLAY87bb975e456a2890089119e000</device_id></pre>
<email>fahrzeug4@sas.com</email>
<engine_coolant_temp>89.000000</engine_coolant_temp>
<engine_load>54.901962</engine_load>
<engine_oil_temp>85.000000</engine_oil_temp>
<engine_rpm>1324</engine_rpm>
<gps_latitude>48.908416</gps_latitude>
<gps_longitude>8.653558</gps_longitude>
<intake_air_temp>8.000000</intake_air_temp>
<intake_manifold_pressure>110.000000</intake_manifold_pressure>
<litres_per_100km_inst>2.878456</litres_per_100km_inst>
<mass_air_flow_rate>21.970000</mass_air_flow_rate>
<num_gears>8</num_gears>
<session_id>REP7_9462361649</session_id>
<speed_gps>110.088850</speed_gps>
<speed_obd>105</speed_obd> <throttle manifold="" pos="">77 647060</throttle>

Documentation for ESP REST interface can be found here:

http://go.documentation.sas.com/#/?cdcId=espcdc&cdcVersion=4.2&docsetId=espxmllayer&docsetTar get=p111ycfjon4sran1a72zunszhq5x.htm&locale=en#n03qjqoiyn8z70n17w3mp6ljh6w0

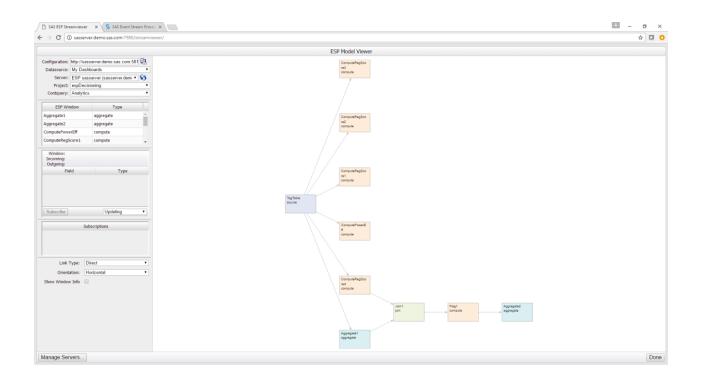
Dashboard Tools and Technologies

Each of the dashboard tools and technologies are different with their own use case. The table below is subjective and will be explained further in this section.

TECHNOLOGY/TOOL	SPEED OF	CUSTOMIZABLE	MOBILE	SPEED OF UPDATES
	DEVELOPMENT		FRIENDLY	
SAS ESP STREAMVIEWER	Rapid	Low - Medium	No	Less than 1 second
FREEBOARD	Rapid - Normal	Medium - High	Yes	1 second
D3 JAVASCRIPT	Slow	Extremely High	Yes	Less than 1 second

ESP Stream Viewer

The ESP Stream Viewer comes with ESP toolset and provides out-of-the-box event streams visualization for ESP model designers. The ESP Stream Viewer is very tightly integrated with ESP's Rest API. Thus, selecting which part of the ESP model and what Windows to visualize is made very easy. However, this tool is less customizable and would generally not be considered mobile friendly.

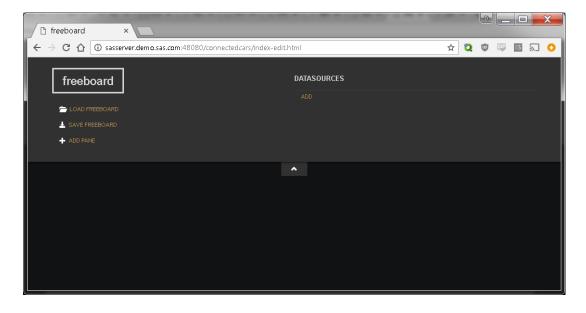


Freeboard

Freeboard is an Open Source dashboard that easily connects to ESP's REST services. It has many of the same visualizations found in ESP Stream Viewer and has a more managed approach to the layout of visualization widgets. Due to the more managed layout of dashboard, Freeboard can be configured for mobile and a variety of screen sizes.

It only takes a few quick steps to hook Freeboard to ESP's rest services.

- 1. The first step is to put Freeboard in edit mode by calling the index-edit.html page from browser window.
- 2. At this screen, you can add a REST data source by clicking ADD under DATASOURCES.



3. This will bring up the DATASOURCE window. From the TYPE dropdown menu choose JSON

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\leftarrow \rightarrow C \triangle \bigcirc sasserver.demo.sa	is.com:48080/connectedcars/index-edit.html	o 📾 🖬 💭 📀
freeboard	DATASOURCES	
🚝 LOAD FREEBOARD		
DATASOURCE		
ТҮРЕ	Select a type	
		CANCEL

4. The URL is where we add the HTTP URL of the ESP's REST API. The URL follows ESP REST API convention of:

http://espServer.example.com:port/SASESP/events/project/continuousquery/window to point to an ESP Window as a data source. Notice the various HTTP methods under the METHOD dropdown. Leave the default as GET method. Refresh defaults to 5 but Freeboard does quite well with 1 second refreshes.

DATASOURCE			
	JSON 🗸		
	Vehicle 1		
	http://docorr.ipr.downo.com/44004/040500/miseto/coorr.tors		
	http://sasserver.demo.sas.com:41001/SASESP/events/ccar_torc		
	YES 📃		
METHOD	GET 👻		
BODY			
		SAVE	CANCEL

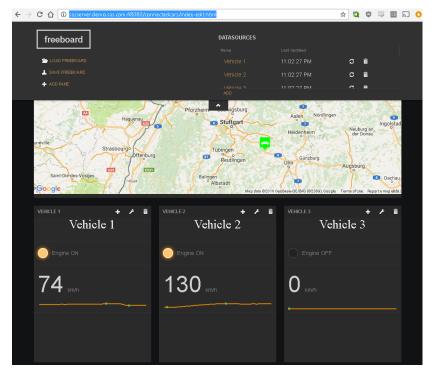
5. Next step is to add a PANE and WIDGET to the Freeboard Dashboard. This is accomplished by clinking ADD PANE and then clicking the plus (+) in the newly created PANE. This will bring up a WIDGET menu where many types of visualizations widgets can be selected

🕒 freeboard 🛛 🗙 🗖	Contractor (Second Second Second	Standing -		-	
$\epsilon ightarrow$ C Δ (i) sasserver.demo.s	sas.com:48080/connectedcars/index-ed	it.html		☆ 🍳	o 💀 🖬 🔊 📀
freeboard					
📂 LOAD FREEBOARD					4
					â -
WIDGET					
TYPE	Select a type		•		
	Select a type				
	Text Gauge				CANCEL
	Sparkline Pointer				
	Picture Indicator Light				
	Google Map HTML				
	Speedometer				
	RAG Indicator Table				
	Multi Map				
	Handlebars Time series (Highcharts)				
	Pie chart (Highcharts)				

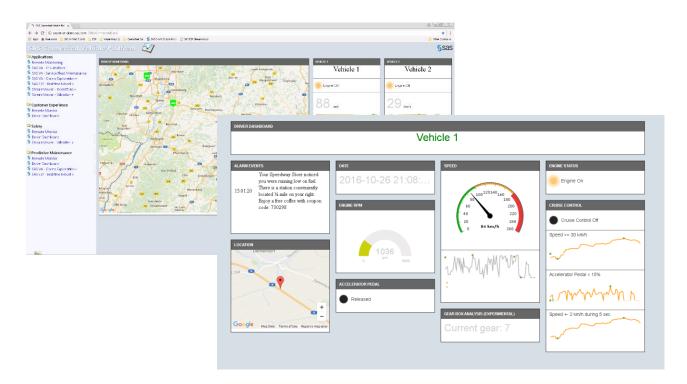
6. The last step is to add a DATASOURCE to WIDGET. The drop for VALUE will guide the user to the field values defined in the ESP REST event query. Below the field Speed_GPS was selected as the value to use for the Speedometer WIDGET.

WIDGET			
TYPE	Speedometer 🗸 🗸		
TITLE	Speed		
VALUE	datasources["Car1"]["events"][0]["event"]["Speed_GPS"]	🔀 .JS EDITOR	
		SAVE	CANCEL

The default dark color scheme of Freeboard is faster when creating dashboards. This is due to the fact that many of the add-ons and plug-ins will only work well with the dark color scheme.



The lighter theme took much longer to develop due to color combination inconsistency.

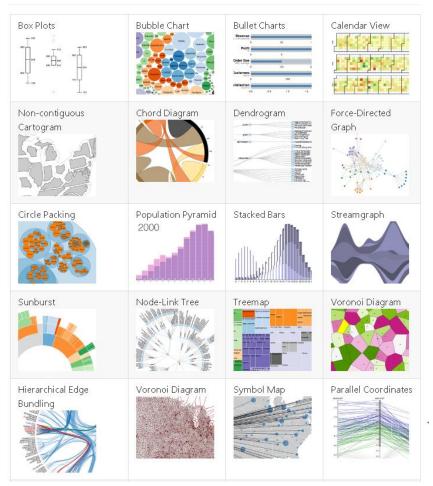


D3 JavaScript

D3 JavaScript is a visualization programming language based on and written in JavaScript. Because D3 is a programming tool the development time for producing a dashboard is much longer. However there is no denying that visualizations and dashboards created with D3 are very compelling. D3 is also lightning fast due to fast loading, light-weight library written in web native JavaScript.

https://github.com/d3/d3/wiki/Gallery

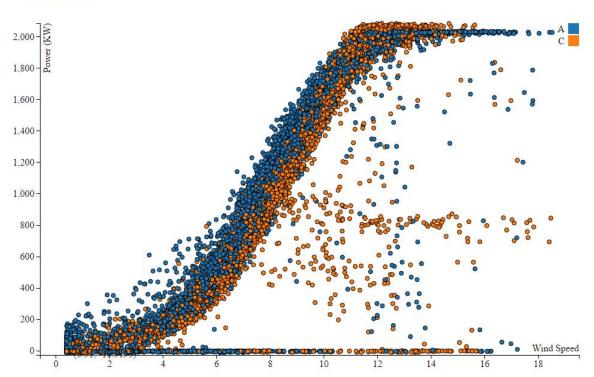
Visual Index



D3 has easy to use connectors to make REST calls to ESP. Below is an example of D3 function requesting JSON formatted data. However, because returned data is all character, measures need to be changed to numeric values. This done with JavaScript in D3 style.

});

D3 is extremely fast able to product this 10,000 point scatter plot in under a second.



Asset Efficiency

This is the full code to the graph on the previous page. Notice the all the elements like margins and axis can be finely controlled. Each part of the graph is broken-down into logically components in the D3 language.

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="utf-8">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <meta name="viewport" content="width=device-width, initial-scale=1">
  <meta name="description" content="">
  <meta name="author" content="">
  k href="images/favicon.ico" type="image/vnd.microsoft.icon" rel="shortcut icon">
```

```
<title>Asset Efficiency</title>
```

```
<style>
```

```
.axis path,
                .axis line {
                 fill: none;
                 stroke: #000;
                 shape-rendering: crispEdges;
                }
                .dot {
                 stroke: #000;
                }
                .tooltip {
                 position: absolute;
                 width: 200px;
                 height: 28px;
                 pointer-events: none;
                }
  <h3>Asset Efficiency</h3>
    <div id="chart1" ></div>
<!-- script src="http://d3js.org/d3.v3.js"></script -->
<script type="text/javascript" src="js/d3.min.js"></script>
```

<script>

</style> </head> <body>

// setup chart size

```
var margin = {top: 20, right: 20, bottom: 30, left: 45},
  width = 960 - margin.left - margin.right,
  height = 600 - margin.top - margin.bottom;
/*
* Value - returns the value to encode for a given data object.
* Scale - maps value to a visual display encoding, such as a pixel position.
* Map - maps from data value to display value
* Axis - sets up axis
*/
// setup x
var xValue = function(d) { return d.event.wind speed;}, // data -> value
  xScale = d3.scale.linear().range([0, width]), // value -> display
  xMap = function(d) { return xScale(xValue(d));}, // data -> display
  xAxis = d3.svg.axis().scale(xScale).orient("bottom");
// setup y
var yValue = function(d) { return d.event.obs_kw;}, // data -> value
  yScale = d3.scale.linear().range([height, 0]), // value -> display
  yMap = function(d) \{ return yScale(yValue(d)); \}, // data -> display
  yAxis = d3.svg.axis().scale(yScale).orient("left");
// setup fill color
var cValue = function(d) { return d.event.turbine;},
  color = d3.scale.category10();
// add the graph canvas to the body of the webpage
var svg = d3.select("#chart1").append("svg")
  .attr("width", width + margin.left + margin.right)
  .attr("height", height + margin.top + margin.bottom)
  .append("g")
  .attr("transform", "translate(" + margin.left + "," + margin.top + ")");
// add the tooltip area to the webpage
var tooltip = d3.select("#chart1").append("div")
  .attr("class", "tooltip")
  .style("opacity", 0);
d3.json("http://sasserver.demo.sas.com:41001/SASESP/events/Prj_Turbine_AC/Cont_Query_AC/Windo
w_Source_AC?limit=10000", function(error, ac_data) {
 ac_event = ac_data.events;
// returned data is all character. change measures to numeric values
 ac event.forEach(function(d) {
```

```
d.event.wind_speed = +d.event.wind_speed;
```

```
d.event.obs_kw = +d.event.obs_kw;
```

```
// console.log(d);
});
```

```
// don't want dots overlapping axis, so add in buffer to data domain
xScale.domain([d3.min(ac_event, xValue)-1, d3.max(ac_event, xValue)+1]);
yScale.domain([d3.min(ac_event, yValue)-10, d3.max(ac_event, yValue)+1]);
```

```
// draw x-axis
svg.append("g")
  .attr("class", "x axis")
  .attr("transform", "translate(0," + height + ")")
  .call(xAxis)
 .append("text")
  .attr("class", "label")
  .attr("x", width)
  .attr("y", -6)
  .style("text-anchor", "end")
  .text("Wind Speed");
// draw y-axis
svg.append("g")
  .attr("class", "y axis")
  .call(yAxis)
        .append("text")
  .attr("class", "label")
  .attr("transform", "rotate(-90)")
  .attr("y", 6)
  .attr("dy", ".71em")
  .style("text-anchor", "end")
  .text("Power (KW)");
// draw dots
svg.selectAll(".dot")
  .data(ac_event)
  .enter().append("circle")
  .attr("class", "dot")
  .attr("r", 3.5)
  .attr("cx", xMap)
  .attr("cy", yMap)
  .style("fill", function(d) { return color(cValue(d));})
  .on("mouseover", function(d) {
    tooltip.transition()
        .duration(200)
        .style("opacity", .9);
    tooltip.html(d.event.turbine + "<br/> (" + xValue(d)
```

+ ", " + yValue(d) + ")")

```
.style("left", (d3.event.pageX + 5) + "px")
        .style("top", (d3.event.pageY - 28) + "px");
   })
   .on("mouseout", function(d) {
     tooltip.transition()
        .duration(500)
        .style("opacity", 0);
   });
 // draw legend
 var legend = svg.selectAll(".legend")
   .data(color.domain())
   .enter().append("g")
   .attr("class", "legend")
   .attr("transform", function(d, i) { return "translate(0," + i * 20 + ")"; });
 // draw legend colored rectangles
 legend.append("rect")
   .attr("x", width - 18)
   .attr("width", 18)
   .attr("height", 18)
   .style("fill", color);
 // draw legend text
 legend.append("text")
   .attr("x", width - 24)
   .attr("y", 9)
   .attr("dy", ".35em")
   .style("text-anchor", "end")
   .text(function(d) { return d;})
});
 </script>
 </body>
```

```
</html>
```

References

1 - Architectural Styles and the Design of Network-based Software Architectures http://www.ics.uci.edu/~fielding/pubs/dissertation/top.htm

2- Using HTTP Methods for RESTful Services

http://www.restapitutorial.com/lessons/httpmethods.html

FREEBOARD https://github.com/Freeboard/freeboard

D3 https://d3js.org/